

JEANETTE NGO

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<https://jeanettengo.github.io>

EDUCATION

Bachelor of Arts (BA) | National University of Singapore

AUG 2018 - PRESENT

Major: Global Studies

Specialization: Global Health, Environment, and Technology

Expected Date of Graduation: May 2022

WORK EXPERIENCE

UI/UX Design Intern | Generation Connect Pte Ltd

MAR 2021 - MAY 2021

Developed high fidelity web user interface screens on Figma; recorded detailed website UI/UX functions in a spreadsheet; conducted user surveys and transcribed user interviews

Research Assistant | National University of Singapore

MAR 2020

Collaborated with a team of part time research assistants to prepare necessary materials and assist with data collection for a field experiment

PROJECTS & COMPETITIONS

Shopee Product & Design Challenge 2021

DEC 2020

Redesigned a simplified and more intuitive user interface for the Shopee application based on research insights and user feedback; Made an interactive prototype using Figma

Game Design | Corpus Animatum

SEP 2020 - NOV 2020

Collaborated in a team of 5 to create an original top-down shooter game for a school project using GameMaker Studio 2; Designed and documented game mechanics; Created original art assets as the lead artist using Adobe Photoshop

CREATION 2020 | NUSSU Welfare Diary Design

FEB 2020

Conceptualized a cover page, back cover and a set of monthly pages based on a design brief for the NUSSU Welfare Diary Design Competition using Adobe Illustrator; Top 10 finalist

MISCELLANEOUS

Languages

English, Chinese, Korean (Early-Intermediate)

Skills

Microsoft Office Suite (Word, PowerPoint, Excel), Adobe Creative Suite (Photoshop, Illustrator, InDesign, Adobe XD), Figma, Procreate, Vegas Pro, Basic HTML and CSS