

JEANETTE NGO

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<https://jeanettengo.github.io>

EDUCATION

Bachelor of Arts (BA) | National University of Singapore

AUG 2018 - PRESENT

Major: Global Studies

Specialization: Global Health, Environment, and Technology

Expected Date of Graduation: May 2022

WORK EXPERIENCE

UI/UX Design Intern | Generation Connect Pte Ltd

MAR 2021 - PRESENT

Developed high fidelity web user interface screens on Figma; recorded detailed website UI/UX functions in a spreadsheet; conducted user surveys and transcribed user interviews

Research Assistant | National University of Singapore

MAR 2020

Collaborated with a team of part time research assistants to prepare necessary materials and assist with data collection for a field experiment

PROJECTS & COMPETITIONS

Shopee Product & Design Challenge 2021

DEC 2020

Redesigned a simplified and more intuitive user interface for the Shopee application based on research insights and user feedback; Made an interactive prototype using Figma

Game Design | Corpus Animatum

SEP 2020 - NOV 2020

Collaborated in a team of 5 to create an original top-down shooter game for a school project using GameMaker Studio 2; Designed and documented game mechanics; Created original art assets as the lead artist using Adobe Photoshop

CREATION 2020 | NUSSU Welfare Diary Design

FEB 2020

Conceptualized a cover page, back cover and a set of monthly pages based on a design brief for the NUSSU Welfare Diary Design Competition using Adobe Illustrator; Top 10 finalist

MISCELLANEOUS

Languages

English, Chinese, Korean (Elementary Certificate of Proficiency)

Skills

Microsoft Office Suite (Word, PowerPoint, Excel), Adobe Creative Suite (Photoshop, Illustrator, InDesign, Adobe XD), Figma, Procreate, Vegas Pro, Basic HTML and CSS